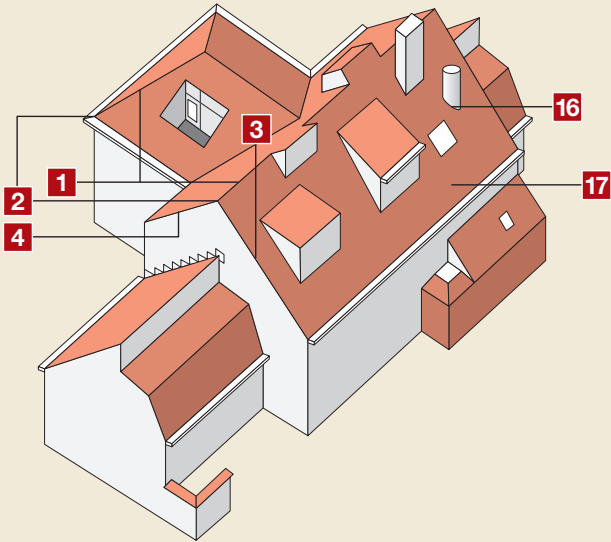


# Tempest Tile 44



## DIMENSIONS



### Effective Cover Width

Length/Gauge  $\pm$  246 mm  
Width/Gauge  $\pm$  194 mm

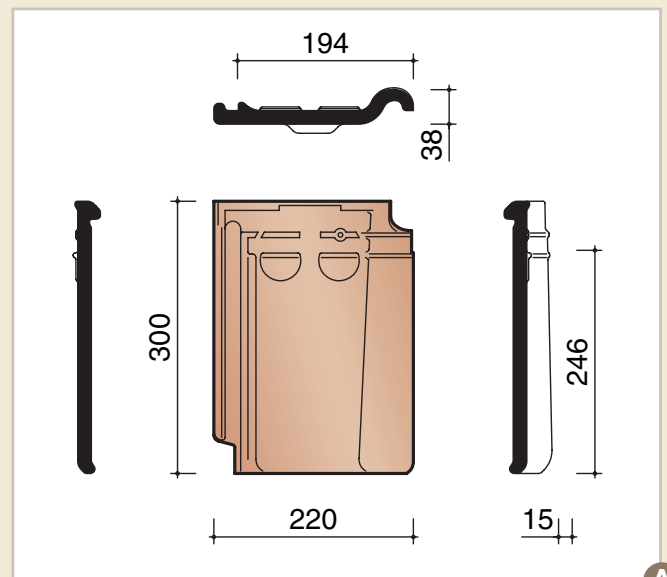
### Overall Size

Length  $\pm$  300 mm  
Width  $\pm$  220 mm

## TECHNICAL DATA



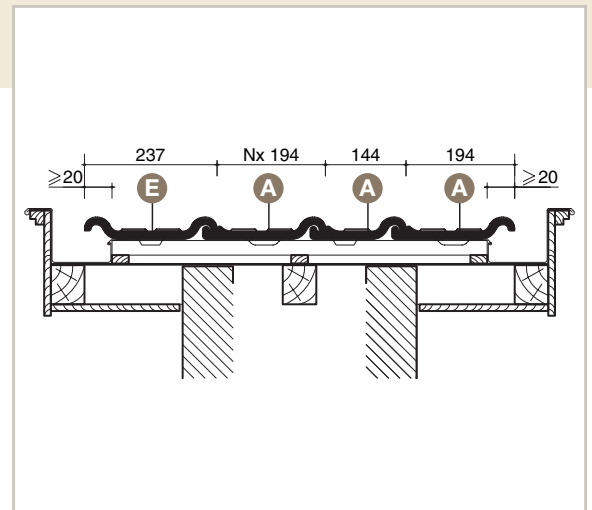
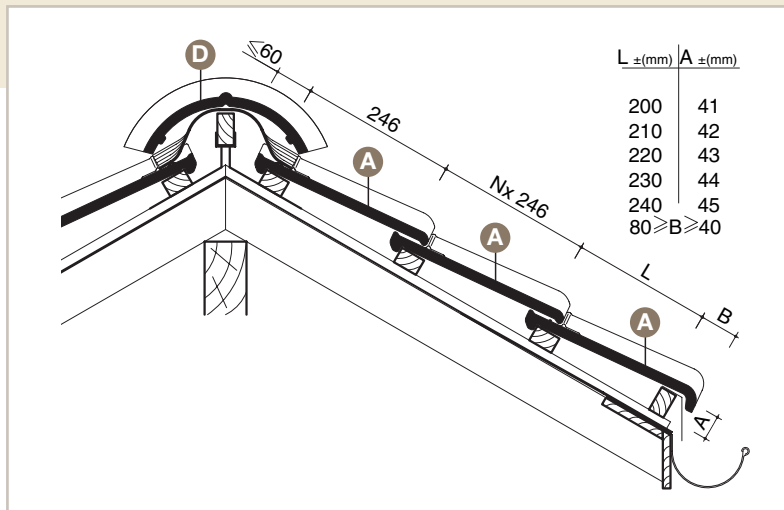
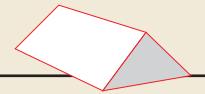
Data	Brand: Pottelberg
	Model: Tempest Tile 44
Minimum pitch	22°
Tiles/m <sup>2</sup>	$\pm$ 21
Weight/tile	$\pm$ 2 kg
Weight/m <sup>2</sup>	$\pm$ 42 kg
Crushing strength	> 1200 N (EN538)
Water impermeability	$\leq$ 0.50 cm <sup>3</sup> /cm <sup>2</sup> .d (EN539-1)
Frost resistance	guarantee for 30 years
Batten size	50 x 25 mm (BS 1202)
Nails	copper, steel or aluminium alloy (BS 1202)



Manufactured to EN1304

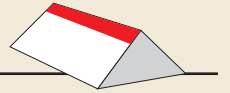
A

## ROOF DETAILS

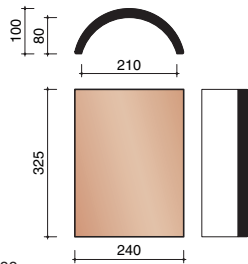


This document does not imply a contract. The colours used in this folder show the natural tint of our clay roof tiles subject to the limitations of the printing process. As clay roof tiles are natural materials, slight variations in colour may occur between batches of tiles, we recommend that they should be taken from several pallets at the same time and mixed at random on the roof. Wienerberger reserves the right to alter the range and the technical data. Dimensions are approximate.

## RIDGES AND HIP TILES



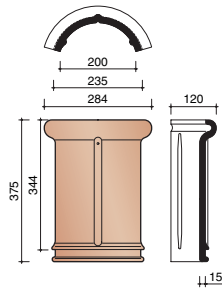
210 mm half round ridge  
(3 pce/m)



Ref. No. 3300

**D 1**

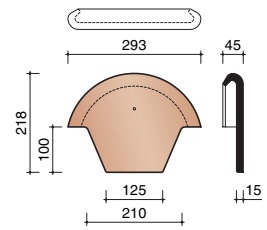
Interlocking half round ridge and hip



Ref. No. 1000

**D 1**

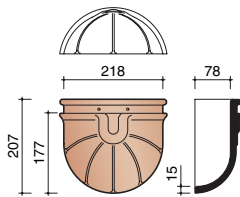
200 mm block end ridge



Ref. No. 1040

**2**

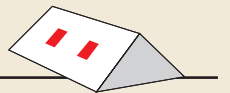
200 mm half round begin hip



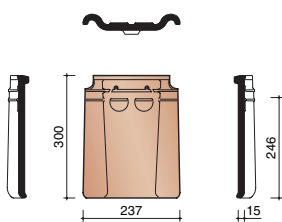
Ref. No. 1060

**2**

## VERGE & VARIOUS FITTINGS



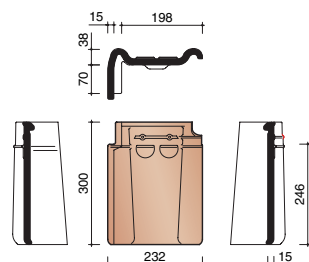
Double roll tile



Ref. No. 8050

**E 3**

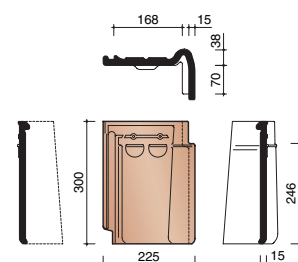
Cloaked verge tile left hand



Ref. No. 7080

**3**

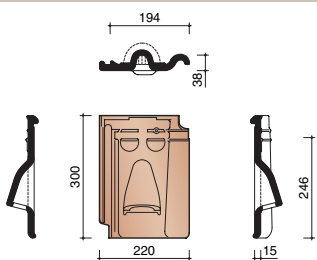
Cloaked verge tile right hand



Ref. No. 7090

**4**

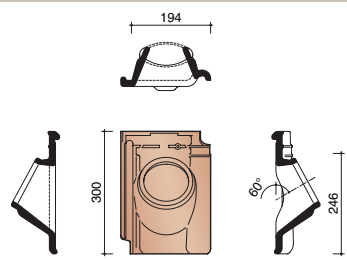
Ventilation tile with synthetic grid



Ref. No. 8640

**17**

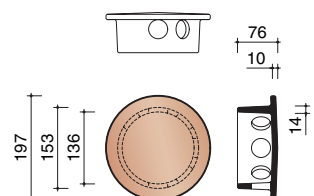
Steam exhausting tile Ø 100 mm



Ref. No. 8740

**16**

Cap for steam exhausting tile



Ref. No. 8750

**16**